

Diona Nikitenko

Digital artist

ABOUT ME

Commercial artist with an experience of working as a part of a team and as a freelancer. Even though I specialise on illustration and character design, I also have experience doing animation, game design, graphic design and photo editing. In my spare time I enjoy other art forms such as costume design and dancing.

I like to see myself as a creative problem solver.

You have a question?
I will do my best to find an answer.

Portfolio

www.dioniki.com

Contacts

dio.nikitenko@gmail.com

Work Experience

Mar 2010-Jan 2014

IDYNAMIC Group (Latvia) - Artist

• Graphic design • Game concept art • Illustration • Project management

Aug 2012-Oct 2013

UniCon Latvia, Riga (Latvia) - Designer

• Graphic design work • Graphic identity • Art contest host/judge

Dec 2014-May 2015

ESC (Eurovision Song Contest) NEWS (United Kingdom) - Illustrator

• Illustrations for a website • Stylising characters from written briefs and photographic materials •

Jun 2016-Oct 2017

MadSword games (Latvia) - Concept artist

• Concept art •

April 2023-April 2024

Massot Editions (France) - Comic artist

• Concept art • Production of a dystopia themed comic book (from sketch to inks and colours) • working in a team

Jul 2018–Present - Freelance artist for smaller projects

Recent clients

Pelvic Health Academy (United Kingdom) - medical illustration and logo design Olly Richards Publishing Ltd (United Kingdom) - book illustration for academic materials Toynk (United States) - Artwork for trading cards

Studiosorus (France) - Children's book illustration and other illustration work

Education and training

2002-2007

Certificate of Secondary Education in Arts and Crafts

Bolderaja School of Music and Art, Riga (Latvia)

2009-2013

Fashion Design Specialist diploma Riga School of Arts and Crafts, Riga (Latvia)

2014-2017

2D Animator and Character Design University of Hertfordshire, Hatfield, Hertfordshire (United Kingdom) First Class Honours (BA)

Skillset

Languages

Russian - Mother tongue Latvian - Basic level English - Advanced level

Creative skillset

Illustration

Character design for animation Character design for games

Concept art

Knowledge of animation principles

Art Direction

Graphic design

Photo editing

Costume design

Digital competence

Adobe Photoshop ★★★★ Adobe Illustrator *** Adobe Indesign ★★★☆☆ Adobe Premiere ★★☆☆☆ Adobe Animate ★★★☆☆ Texturing for 3D ★★☆☆☆ Procreate **** Google sketchup ★★☆☆☆ Clip studio paint ★★☆☆☆